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The Agents of Socialization Keep in Touch with Socio-Virtualization

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Abstract

Nowadays, while the opportunities for individuals to receive and learn what they have with their family, friends, school, and media expand, they are exposed to more human-machine interaction individually. The age of science, where we see many benefits with the advancement of technology, continues to offer many opportunities to people. Of course, what technology brings and gives must have it takes and what it carries away. It has opened new doors to the society and the individual with its contributions to socialization and individual gains. With its structure that makes the socialization tools of the society more active and affects them, it is not possible to not be affected or be under the influence of the virtual space individually and socially. Thus, the 'socialization' starts to show itself with "socio-virtualization". This situation, we encounter has begun to be studied in terms of educators, sociologists, and other fields related to this field. With the advancing technology, will a new one be added to the socialization tools or will it carry this function to other

positions in the future? In this research, the socialization process, and the effects of technology, especially the virtual part, on society and socialization will be examined.

Keywords: Family, Friends, School, Social Media, Socialization, Socio-Virtualization

