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## **Covid-19 Shows New Ways to Socialize: Socio Virtualization**

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The time in the 21<sup>st</sup> century makes the changing all over the world more visible, and the evolving technology that improves every day. Moreover, since the day mankind were created, humanity has never been changed by the name of basic social and physical needs that were shaped by the century in which they were born. Depending on the demands of age, situation and present, people have change, shaped, differentiated and developed mainly in psychological and sociological aspects. Covid-19 is one of these psychological and sociological aspects that started in the last months of 2019 and has changed many things by spreading all around the world. It has been almost 2 years and from relationships, jobs, society to people's emotions have changed. The places and relationships have been reorganized and planned according to new situations. "Social or physical distance from individuals, groups" and "stay at home" are common words during the pandemic. From this point of view, the person who lives and learns social life in society has fewer opportunities than before in society. Social life has come under the influence of the pandemic, the developing and changing world, and many differences are beginning to appear based on both society and individuals.

Individuals -in society- have begun to bring socialization to virtual environments with the benefits of technology. It can be said that the "virtual environment", which is a separate and distant location from the society, shows more and more weight every day due to the direction of Covid-19. The new concept "*socio virtualization*" (paying more attention to relationships and time in the virtual environment) describes exactly this situation.

People spend their time in virtual environments than in the society. Perhaps they have been becoming addicted to virtually created places, jobs, shopping, visits, friendships, visuals, information, games, entertainment, etc. This situation reveals *socio-virtualization* in places where socialization is not possible among the people in the society.

**Key words:** Socialization, Socio virtualization. Covid-19, Pandemic, Social relations

